



For Immediate Release

Combat racing rejuvenated with *Jak™ X*

- *Unique physics engine powers vehicle movement and handling*
- *All the fun and humour you'd expect from a Jak & Dexter adventure*

Sony Computer Entertainment Europe (SCEE) is pleased to announce the November release of **Jak X** exclusively on PlayStation®2. With great story telling, slick graphics, cool characters and high octane adventure, **Jak X** takes the renowned Jak & Dexter franchise out of the platform genre and into the world of high speed combat racing. Developed by the highly acclaimed Naughty Dog Inc., **Jak X** not only rejuvenates the racing genre but also immerses gamers in a thrilling experience with a totally new adventure.

Jak's racing prowess is tested to the limit as he meets new foes and greater challenges, speeding to save everyone's life in a dramatic bid to win the Kras City Grand Championship before disaster strikes and time runs out.

Key game stats include:

- Players: 1-2 (1-6 online, 2 player via split screen)
- Over 45 minutes of cinematic story animation
- Over 30 race locations include high-detail racing tracks and huge open landscapes
- Variety of Jak X Eco-powerups
- Variety of different mission types
- 12+ vehicles with the ability for full customisation
- Compatibility with Dexter on PSP™(PlayStation®Portable)
- Hidden and unlockable bonus characters from across the PlayStation world

Taking full advantage of Naughty Dog's wide open vista terrain engine, **Jak X** combines high speed combat racing with both single player adventure modes and online or off-line multiplayer action.



Featuring fully customisable vehicles, you can add new parts, paint jobs, decals and unique accessories – all of which in turn affect the way the vehicle handles on the racing track. This latest offering from the California based team, is set to go far beyond linear lap-by-lap racing, and will offer a multitude of different types of race to compete in and a huge variety of missions to compete

Not your everyday arcade racer, **Jak X** will appeal to fans of combat racing looking for something more, as well as gamers who have already experienced the fun of previous Jak & Daxter adventures. Delivering a classic racing adventure, fans will be hooked for hours of manic single, or multiplayer, fun.

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Contact your local PR manager for more details



Notes to Editors



About Sony Computer Entertainment Europe Ltd.

Sony Computer Entertainment Europe (SCEE), based in London, is responsible for the distribution, marketing and sales of PS one®, PlayStation®2 and PlayStation® Portable software and hardware in 104 territories across Europe, the Middle East, Africa and Oceania. SCEE also develops, publishes, markets and distributes games software for the three formats, and manages the third party licensing programs for these platforms in the PAL territories. At the end of June 2005, over 40 million PlayStation® units had been shipped across these PAL territories, over 102 million worldwide. Between its European debut on 24 November 2000 and 20th July 2005, over 33 million PlayStation®2 units have been shipped across the PAL territories, over 91 million world-wide, making it one of the most successful consumer electronic products in history. Between the launch of the PSP in Japan in December 2004 and 21 July 2005, over 5 million PSPs have been shipped worldwide.

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